

Z-1 (Nova) Class XIII Battleship (Romulan)

Captain's Starship Combat Strategy/Tactics: _____

Maximum Power Units: 76
 Power to Movement (Ratio: 1/5): _____

Current Power Units Available: _____

Casualties: _____ %

D	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
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Power to Weapons (RB-11 Beam; RP-3 Photon Torpedos)

Beam Range:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
To-hit:	9	9	8	8	8	7	7	7	6	6	6	5	5	5	4	4	3	3	2	2	1	0	0	0
Damage Bonus:	+3	+3	+3	+3	+3	+3	+3	+3	+3	+3	+2	+2	+2	+2	+2	+2	+1	+1	+1	+1	+1	+0	+0	+0

Port/Fwd	Port/Fwd	Fwd	Fwd	Fwd/Stbd	Fwd/Stbd

Port/Aft	Port/Aft	Aft/Stbd	Aft/Stbd

Missile Range:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
To-hit:	10	10	10	9	9	8	8	7	6	5	4	3	2	1	0	0	0	0	0	0	0	0	0	0
Missile Damage:	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10

Fwd	Fwd	Port	Stbd	Aft	Aft

Shield Power Ratio: 3/1

F/P	Fwd	F/S	A/S	Aft	A/P

Superstructure

-10	-9	-8	-7	-6	-5	-4	-3
-2	-1	0	1	2	3	4	5
6	7	8	9	10	11	12	13
14	15	16	17	18	19	20	21
22	23	24	25	26	27	28	29
30	31	32	33	34	35		

Stress Chart (Maximum Warp Speeds: 6/8)

Speed	Sub	W1	W2	W3	W4	W5	W6	W7	W8	W9	W10
Engine	--	--	--	--	--	--	1	1	2	n/a	n/a
Superstructure	--	--	--	--	--	1	1	2	3	n/a	n/a

Sensors	Tractor Beam	Life Support	Transporter

Roll	1	2	3	4	5	6	7	8	9	10
Fwd/Port	Shield	Beam	Port Warp	Super (.2)	Super (1)	Super (2)	Super (2)	Super (5)	Sensors	Bridge
Forward	Shield (.5)	Beam	Missile (.5)	Super (1)	Super (2)	Super (2)	Super (3)	Sensors	Bridge	Bridge
Fwd/Stbd	Shield	Beam	Stbd Warp	Super (.2)	Super (1)	Super (2)	Super (2)	Super (5)	Sensors	Bridge
Aft/Stbd	Shield	Beam (.5)	Stbd Warp	Stbd Warp	Stbd Warp	Impulse (.2)	Stbd Warp	Super (1)	Super (1)	Super (2)
Aft	Shield	Missile (.5)	Stbd Warp	Stbd Warp	Port Warp	Port Warp	Impulse	Super (1)	Tractor	Engr out
Aft/Port	Shield	Beam (.5)	Port Warp	Port Warp	Port Warp	Impulse (.2)	Port Warp	Super (1)	Super (1)	Super (2)