

V-30 (Winged Defender) Class XII Cruiser (Romulan) Type 1

Captain's Starship Combat Strategy/Tactics: _____

Maximum Power Units: **68**

Current Power Units Available: _____

Casualties: _____ %

Power to Movement (Ratio: **4/1**): _____

D	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
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Power to Weapons (RB-9 Beam; RPL-3 Plasma Torpedo)

Beam Range:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
To-hit:	10	10	10	10	9	9	8	8	7	7	6	6	5	5	4	4	3	3	2	1	0	0	0	0
Damage Bonus:	+3	+3	+3	+3	+3	+3	+3	+3	+2	+2	+2	+2	+2	+2	+2	+2	+1	+1	+1	+1	+0	+0	+0	+0

Fwd	Fwd	Fwd	Fwd

Port	Stbd	Port/Aft	Aft/Stbd

Missile Range:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
To-hit:	10	10	9	9	8	8	7	7	6	6	5	5	4	4	3	3	2	1	0	0	0	0	0	0
Missile Damage:	14	14	14	14	12	12	12	12	10	10	10	8	8	6	6	0	0	0	0	0	0	0	0	0

Fwd

Shield Power Ratio: **1/3**

F/P	Fwd	F/S	A/S	Aft	A/P

Superstructure

-10	-9	-8	-7	-6	-5	-4	-3
-2	-1	0	1	2	3	4	5
6	7	8	9	10	11	12	13
14	15	16	17	18	19	20	21
22	23	24	25	26	27	28	29
30							

Stress Chart (Maximum Warp Speeds: 7/9)

Speed	Sub	W1	W2	W3	W4	W5	W6	W7	W8	W9	W10
Engine	--	--	--	--	--	--	1	1	2	2	n/a
Superstructure	--	--	--	--	--	1	1	2	3	4	n/a

Sensors	Tractor Beam	Life Support	Transporter	Cloaking Device

Roll	1	2	3	4	5	6	7	8	9	10
Fwd/Port	Shield	Beam	Port Warp	Super (.2)	Super (1)	Super (2)	Super (2)	Super (5)	Sensors	Bridge
Forward	Shield (.5)	Beam	Missile (.5)	Super (1)	Super (2)	Super (2)	Super (3)	Sensors	Bridge	Bridge
Fwd/Stbd	Shield	Beam	Stbd Warp	Super (.2)	Super (1)	Super (2)	Super (2)	Super (5)	Sensors	Bridge
Aft/Stbd	Shield	Beam (.5)	Stbd Warp	Stbd Warp	Stbd Warp	Impulse (.2)	Stbd Warp	Super (1)	Super (1)	Super (2)
Aft	Shield	Missile (.5)	Stbd Warp	Stbd Warp	Port Warp	Port Warp	Impulse	Super (1)	Tractor	Engr out
Aft/Port	Shield	Beam (.5)	Port Warp	Port Warp	Port Warp	Impulse (.2)	Port Warp	Super (1)	Super (1)	Super (2)

V-30 (Winged Defender) Class XII Cruiser (Romulan) Type 2

Captain's Starship Combat Strategy/Tactics: _____

Maximum Power Units: **68**

Current Power Units Available: _____

Casualties: _____ %

Power to Movement (Ratio: 4/1): _____

D	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
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Power to Weapons (RB-9 Beam; RP-3 Photon Torpedo)

Beam Range:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
To-hit:	10	10	10	10	9	9	8	8	7	7	6	6	5	5	4	4	3	3	2	1	0	0	0	0
Damage Bonus:	+3	+3	+3	+3	+3	+3	+3	+3	+2	+2	+2	+2	+2	+2	+2	+2	+1	+1	+1	+1	+0	+0	+0	+0

Fwd 	Fwd 	Fwd 	Fwd
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Port 	Stbd 	Port/Aft 	Aft/Stbd
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Missile Range:	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
To-hit:	10	10	10	9	9	8	8	7	6	5	4	3	2	1	0	0	0	0	0	0	0	0	0	0
Missile Damage:	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10	10

Fwd 	Fwd 	Aft
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Shield Power Ratio: 1/3

F/P 	Fwd 	F/S 	A/S 	Aft 	A/P
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Superstructure

-10	-9	-8	-7	-6	-5	-4	-3	
-2	-1	0	1	2	3	4	5	
6	7	8	9	10	11	12	13	
14	15	16	17	18	19	20	21	
22	23	24	25	26	27	28	29	
30	31							

Stress Chart (Maximum Warp Speeds: 7/9)

Speed	Sub	W1	W2	W3	W4	W5	W6	W7	W8	W9	W10
Engine	--	--	--	--	--	--	1	1	2	2	n/a
Superstructure	--	--	--	--	--	1	1	2	3	4	n/a

Sensors 	Tractor Beam 	Life Support 	Transporter 	Cloaking Device
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Roll	1	2	3	4	5	6	7	8	9	10
Fwd/Port	Shield	Beam	Port Warp	Super (.2)	Super (1)	Super (2)	Super (2)	Super (5)	Sensors	Bridge
Forward	Shield (.5)	Beam	Missile (.5)	Super (1)	Super (2)	Super (2)	Super (3)	Sensors	Bridge	Bridge
Fwd/Stbd	Shield	Beam	Stbd Warp	Super (.2)	Super (1)	Super (2)	Super (2)	Super (5)	Sensors	Bridge
Aft/Stbd	Shield	Beam (.5)	Stbd Warp	Stbd Warp	Stbd Warp	Impulse (.2)	Stbd Warp	Super (1)	Super (1)	Super (2)
Aft	Shield	Missile (.5)	Stbd Warp	Stbd Warp	Port Warp	Port Warp	Impulse	Super (1)	Tractor	Engr out
Aft/Port	Shield	Beam (.5)	Port Warp	Port Warp	Port Warp	Impulse (.2)	Port Warp	Super (1)	Super (1)	Super (2)