

# K-22A (Bird of Prey) Class V Scout (Klingon)

Captain's Starship Combat Strategy/Tactics: \_\_\_\_\_

Maximum Power Units: 25

Current Power Units Available: \_\_\_\_\_

Casualties: \_\_\_\_\_ %

Power to Movement (Ratio: 1/2): \_\_\_\_\_

|   |   |   |   |   |   |   |   |   |   |   |    |    |    |    |
|---|---|---|---|---|---|---|---|---|---|---|----|----|----|----|
| D | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |
|---|---|---|---|---|---|---|---|---|---|---|----|----|----|----|

Power to Weapons (KD-8 Disruptor; KP-5 Photon Torpedo)

|               |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|---------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Beam Range:   | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| To-hit:       | 10 | 10 | 9  | 9  | 8  | 8  | 7  | 7  | 6  | 6  | 5  | 5  | 4  | 4  | 3  | 3  | 2  | 2  | 1  | 1  | 0  | 0  | 0  | 0  |
| Damage Bonus: | +3 | +3 | +3 | +3 | +3 | +3 | +3 | +2 | +2 | +2 | +2 | +2 | +2 | +2 | +2 | +1 | +1 | +1 | +1 | +1 | +0 | +0 | +0 | +0 |

Fwd/Port

|   |   |   |
|---|---|---|
| D | 0 | 7 |
|---|---|---|

Fwd/Stbd

|   |   |   |
|---|---|---|
| D | 0 | 7 |
|---|---|---|

|                 |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|-----------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Missile Range:  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| To-hit:         | 10 | 10 | 10 | 9  | 9  | 8  | 8  | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Missile Damage: | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 |

Direction

|   |   |   |
|---|---|---|
| D | 0 | 1 |
|---|---|---|

Shield Power Ratio: 1/1

|     |
|-----|
| F/P |
| D   |
| 0   |
| 10  |

|     |
|-----|
| Fwd |
| D   |
| 0   |
| 10  |

|     |
|-----|
| F/S |
| D   |
| 0   |
| 10  |

|     |
|-----|
| A/S |
| D   |
| 0   |
| 10  |

|     |
|-----|
| Aft |
| D   |
| 0   |
| 10  |

|     |
|-----|
| A/P |
| D   |
| 0   |
| 10  |

Superstructure

|     |    |    |    |    |    |    |    |
|-----|----|----|----|----|----|----|----|
| -10 | -9 | -8 | -7 | -6 | -5 | -4 | -3 |
| -2  | -1 | 0  | 1  | 2  | 3  | 4  | 5  |
| 6   | 7  | 8  | 9  | 10 |    |    |    |

Stress Chart (Maximum Warp Speeds: 7/8)

|                |     |    |    |    |    |    |    |    |    |     |     |
|----------------|-----|----|----|----|----|----|----|----|----|-----|-----|
| Speed          | Sub | W1 | W2 | W3 | W4 | W5 | W6 | W7 | W8 | W9  | W10 |
| Engine         | --  | -- | -- | -- | -- | 1  | 1  | 2  | 3  | n/a | n/a |
| Superstructure | --  | -- | -- | -- | 1  | 1  | 2  | 2  | 3  | n/a | n/a |

Sensors

|   |    |
|---|----|
| D | OP |
|---|----|

Tractor Beam

|   |    |
|---|----|
| D | OP |
|---|----|

Life Support

|   |    |
|---|----|
| D | OP |
|---|----|

Transporter

|   |    |
|---|----|
| D | OP |
|---|----|

Cloaking Device

|   |   |    |
|---|---|----|
| D | 0 | 22 |
|---|---|----|

|          |             |              |              |            |           |              |           |           |           |           |
|----------|-------------|--------------|--------------|------------|-----------|--------------|-----------|-----------|-----------|-----------|
| Roll     | 1           | 2            | 3            | 4          | 5         | 6            | 7         | 8         | 9         | 10        |
| Fwd/Port | Shield      | Beam         | Port Warp    | Super (.2) | Super (1) | Super (2)    | Super (2) | Super (5) | Sensors   | Bridge    |
| Forward  | Shield (.5) | Beam         | Missile (.5) | Super (1)  | Super (2) | Super (2)    | Super (3) | Sensors   | Bridge    | Bridge    |
| Fwd/Stbd | Shield      | Beam         | Stbd Warp    | Super (.2) | Super (1) | Super (2)    | Super (2) | Super (5) | Sensors   | Bridge    |
| Aft/Stbd | Shield      | Beam (.5)    | Stbd Warp    | Stbd Warp  | Stbd Warp | Impulse (.2) | Stbd Warp | Super (1) | Super (1) | Super (2) |
| Aft      | Shield      | Missile (.5) | Stbd Warp    | Stbd Warp  | Port Warp | Port Warp    | Impulse   | Super (1) | Tractor   | Engr out  |
| Aft/Port | Shield      | Beam (.5)    | Port Warp    | Port Warp  | Port Warp | Impulse (.2) | Port Warp | Super (1) | Super (1) | Super (2) |

# K-22B (Bird of Prey) Class V Scout (Klingon)

Captain's Starship Combat Strategy/Tactics: \_\_\_\_\_

Maximum Power Units: 25

Current Power Units Available: \_\_\_\_\_

Casualties: \_\_\_\_\_ %

Power to Movement (Ratio: 1/2): \_\_\_\_\_

|   |   |   |   |   |   |   |   |   |   |   |    |    |    |    |
|---|---|---|---|---|---|---|---|---|---|---|----|----|----|----|
| D | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 |
|---|---|---|---|---|---|---|---|---|---|---|----|----|----|----|

Power to Weapons (KD-8 Disruptor; KD-12 Disruptor; KP-5 Photon Torpedo)

|               |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|---------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Beam Range:   | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| To-hit:       | 10 | 10 | 9  | 9  | 8  | 8  | 7  | 7  | 6  | 6  | 5  | 5  | 4  | 4  | 3  | 3  | 2  | 2  | 1  | 1  | 0  | 0  | 0  | 0  |
| Damage Bonus: | +3 | +3 | +3 | +3 | +3 | +3 | +3 | +2 | +2 | +2 | +2 | +2 | +2 | +2 | +2 | +1 | +1 | +1 | +1 | +1 | +0 | +0 | +0 | +0 |

Fwd/Port

|   |   |   |
|---|---|---|
| D | 0 | 7 |
|---|---|---|

Fwd/Stbd

|   |   |   |
|---|---|---|
| D | 0 | 7 |
|---|---|---|

|               |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|---------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Beam Range:   | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| To-hit:       | 10 | 9  | 8  | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Damage Bonus: | +3 | +3 | +3 | +2 | +2 | +2 | +2 | +2 | +1 | +1 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 | +0 |

Aft

|   |   |   |
|---|---|---|
| D | 0 | 9 |
|---|---|---|

|                 |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |    |
|-----------------|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| Missile Range:  | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 |
| To-hit:         | 10 | 10 | 10 | 9  | 9  | 8  | 8  | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Missile Damage: | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 | 10 |

Fwd

|   |   |   |
|---|---|---|
| D | 0 | 1 |
|---|---|---|

Shield Power Ratio: 2/1

|     |     |     |     |     |     |
|-----|-----|-----|-----|-----|-----|
| F/P | Fwd | F/S | A/S | Aft | A/P |
| D   | D   | D   | D   | D   | D   |
| 0   | 0   | 0   | 0   | 0   | 0   |
| 11  | 11  | 11  | 11  | 11  | 11  |

Superstructure

|     |    |    |    |    |                |    |    |
|-----|----|----|----|----|----------------|----|----|
| -10 | -9 | -8 | -7 | -6 | -5             | -4 | -3 |
| -2  | -1 | 0  | 1  | 2  | 3              | 4  | 5  |
| 6   | 7  | 8  | 9  | 10 | [Hatched Area] |    |    |

Stress Chart (Maximum Warp Speeds: 7/8)

|                |     |    |    |    |    |    |    |    |    |     |     |
|----------------|-----|----|----|----|----|----|----|----|----|-----|-----|
| Speed          | Sub | W1 | W2 | W3 | W4 | W5 | W6 | W7 | W8 | W9  | W10 |
| Engine         | --  | -- | -- | -- | -- | 1  | 1  | 2  | 3  | n/a | n/a |
| Superstructure | --  | -- | -- | -- | 1  | 1  | 2  | 2  | 3  | n/a | n/a |

Sensors

|   |    |
|---|----|
| D | OP |
|---|----|

Tractor Beam

|   |    |
|---|----|
| D | OP |
|---|----|

Life Support

|   |    |
|---|----|
| D | OP |
|---|----|

Transporter

|   |    |
|---|----|
| D | OP |
|---|----|

Cloaking Device

|   |   |   |
|---|---|---|
| D | 0 | # |
|---|---|---|

|          |             |              |              |            |           |              |           |           |           |           |
|----------|-------------|--------------|--------------|------------|-----------|--------------|-----------|-----------|-----------|-----------|
| Roll     | 1           | 2            | 3            | 4          | 5         | 6            | 7         | 8         | 9         | 10        |
| Fwd/Port | Shield      | Beam         | Port Warp    | Super (.2) | Super (1) | Super (2)    | Super (2) | Super (5) | Sensors   | Bridge    |
| Forward  | Shield (.5) | Beam         | Missile (.5) | Super (1)  | Super (2) | Super (2)    | Super (3) | Sensors   | Bridge    | Bridge    |
| Fwd/Stbd | Shield      | Beam         | Stbd Warp    | Super (.2) | Super (1) | Super (2)    | Super (2) | Super (5) | Sensors   | Bridge    |
| Aft/Stbd | Shield      | Beam (.5)    | Stbd Warp    | Stbd Warp  | Stbd Warp | Impulse (.2) | Stbd Warp | Super (1) | Super (1) | Super (2) |
| Aft      | Shield      | Missile (.5) | Stbd Warp    | Stbd Warp  | Port Warp | Port Warp    | Impulse   | Super (1) | Tractor   | Engr out  |
| Aft/Port | Shield      | Beam (.5)    | Port Warp    | Port Warp  | Port Warp | Impulse (.2) | Port Warp | Super (1) | Super (1) | Super (2) |